

## 2007 BRYC INTRALEAGUE RULES – 12 & UNDER

The rules of the Amateur Softball Association (ASA) shall apply in cases where these rules are silent.

1. **HOME TEAM.** The home team is designated in the schedule and shall be responsible for:
  - a. Providing the game ball;
  - b. Keeping the official score.
  
2. **FIELD PREPARATION..**
  - a. The home team is responsible for the following if it is playing on a “home field” (parent organization holds field permits):
    - i. Preparing the field for play, including lining the field;
    - ii. Notifying the umpires in the case of postponement due to weather or other causes;
    - iii. Notifying the visiting team in case of postponement.
  - b. Each coach is responsible for determining the safety of the field for play, unless the County or BRYC or League Commissioner has already declared the field unplayable.
  
3. **GAME LENGTH**
  - a. No new inning shall start after 1:40 from the start of the game.
  - b. There is a 2:00 hour time limit from THE SCHEDULED START TIME. If an inning is in progress when the 2:00 hour time limit is reached, that inning may be completed at the discretion of the umpire and subject to permit limitation for the field.
  - c. Winner of terminated game: If an inning is not completed (for any reason), the score of a called game shall be the score at the end of the last complete inning, unless the team second at bat [home] has scored to tie or win the game.<sup>1</sup>
  - d. The umpire shall keep the official time, and shall notify the coaches of the time at the beginning of the game.
  - e. If one team is ahead by 15 or more runs at the end of five complete innings of play or any complete inning thereafter, the game shall be declared over.
  - f. Games are limited to 7 innings except that games tied at the end of seven innings shall continue, subject to the time limits in Section 3a and 3b above.
  
4. **RUN LIMITS**
  - a. There shall be a 5-run limit per inning per team for the first four innings;

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1. So if Away is behind going into the inning and the game is called with them ahead before Home finishes its inning, score reverts to score before inning started; Home wins. If Away is leading going into the inning, but Home does not go ahead and does not finish its inning, score reverts to score before inning started: Away wins. If Away is leading and Home goes ahead before its half inning ends, the score counts; Home wins. Finally, if Home is ahead going into the inning and doesn't finish their inning, they win.

- b. Thereafter, there shall be no per inning run limit;
- c. In the event the umpire calls last inning due to the closeness of the time limit or impending darkness, runs for the inning shall be unlimited.

## 5. PITCHING

- a. Pitchers may pitch no more than two innings of one game until the game goes into the sixth inning, then a pitcher can pitch her third inning.
- b. Delivery of a single pitch shall be considered in inning;
- c. Pitchers may pitch no more than five warm up pitches prior to an inning their initial inning and three in successive innings;
- d. Pitchers entering the game during an inning may pitch a maximum of five warm up pitches;
- e. Pitchers removed from the game during an inning cannot return to pitch in that inning, but can return to pitch in subsequent innings, subject to 5a above.
- e. A coach should consider removing a pitcher that hits multiple batters within a short period, both for the safety of batters and the sake of the pitcher. A pitcher shall be removed from a game if she hits 4 batters.

## 6. PARTICIPATION

- a. Teams must have seven (7) players to begin a game.
- b. There will be a maximum fifteen (15) minute waiting period to allow a team to reach the 7-player minimum. Waiting time will not be added to the end of the game.
- c. If a coach believes he/she will not have enough players to reach the 7-player minimum, he/she should contact the opposing coach at least one day prior to the game. Coaches should then follow the rescheduling procedure outlined in 9a below.
- d. Should a coach not follow 6c above, and should his/her team not reach the 7-player minimum within the 15-minute time limit described in 6b above, then the game will be declared a forfeit. While the two teams may decide to scrimmage, the umpire is not required to stay and umpire the game.
- e. Except for 5a and 5e above, there shall be unlimited defensive substitutions.
- f. Teams shall play up to 10 defensive players with no more than four infielders (1B, 2B, SS, 3B). Shifts from the standard infield positions are allowed. The outfielders must start each play no closer than the edge of the outfield grass. In the event games are played without a defined outfield grass, the outfielders must start each play no closer than 10 yards behind the baselines.
- g. Each player shall play defense for at least two of the first four innings (three innings in a seven-inning game) for which she is available to play. This rule is to ensure adequate playing time for each player in the event that the game is shortened for some reason. Coaches shall monitor their own team's compliance with this rule.
- h. Each team shall present a batting order to the opposing team at or before the coaches' conference at the beginning of the game.
- i. Each player will bat in order, regardless of whether or not she plays defense in that inning.

- j. Courtesy runners may be substituted for pitchers or catchers when there are two outs in an inning. The courtesy runner shall be the player who made the second out in the inning.
- k. In the event a player is injured and is removed from the game, and if that player is due to bat in the following half-inning and remains injured, her place may be skipped in the batting order with no out recorded. The opposing coach shall be notified if a player is removed from the game due to injury. In the event that player cannot return to the game due to injury, her name will be removed from the batting order and no out shall be recorded at her place in the batting order. If the player removed from the game is subsequently able to play, she is reinserted into the same batting order slot that she was removed from.
- l. In the event a player is late to the game, she will be placed at the bottom of the batting order.
- m. In the event a player leaves the game prior to completion, her name will be removed from the batting order and no out shall be recorded. Opposing coaches must be notified when a player leaves the game.
- n. A team may field a maximum of 10 players on defense, 4 of whom must be outfielders starting before each pitch on the grass beyond the infield area.

## 7. PLAYER SAFETY

- a. Catcher's gear. A player warming up a pitcher inside or outside the field of play shall wear a catcher's mask and helmet at all times.
- b. Collision Avoidance. Runners are required to avoid collisions with fielders. While sliding into a base is not required, it is often the best way to avoid a collision. Runners cannot be called out for causing a collision if they slide into a base.
- c. Helmets. All ASA rules regarding helmets will be enforced:
  - i. Chin straps are required
  - ii. Face mask is required
  - iii. Helmet must not be taken off until player reaches the dugout.
- d. Pitchers' facemasks/mouthguards – pitchers delivering a pitch to a batter must wear either a facemask or a mouthguard.
- e. Weather – Coaches (or the umpire) should call the game if unsafe conditions (i.e., darkness, lightning) exist. A game is official if ending after 2 complete innings (or 1½ if the home team is ahead). If game ends before inning is completed, see 3.c above.

## 8. MISCELLANEOUS

- a. The dropped third strike shall apply;
- b. The infield fly rule shall apply;
- c. Stealing is allowed per ASA rules. Note that runners may not leave their base until the ball leaves the pitcher's hand.
- d. Inclement weather. The BRYC Hotline Number is (703) 569-1466 and will usually be updated to reflect postponements. The county will determine the availability of the field and post a message on its Field Hotline number: (703) 324-5264. We will update the BRYC Hotline Number based on the information

from the county. Coaches may both agree to cancel a game if weather conditions within two hours of game time warrant. The League and BRYC Commissioner should be notified to allow notification of umpires.

e. Post-game: BOTH teams' coaches are responsible to notify the League Commissioner of the game result. The Home team coach of the last scheduled game is responsible for ensuring the equipment box is closed and locked.

#### **9. RESCHEDULING**

a. Games not played: An attempt will be made to reschedule the game by the League Commissioner, however this may not be possible due to other scheduling considerations. Coaches should not reschedule games.

#### **10. CELL PHONES**

a. Coaches are permitted to have cell phones in the dugout and on their person to conduct coordination and for safety of their team. Players are not permitted to have cell phones in the dugout or on the field during the game, unless they are turned off and stored in their equipment bag.